## **3D Visualization for SIMS Analysis**

## Q. Tao<sup>a,\*</sup>, A. Henderson<sup>b</sup>, S. E. Reichenbach<sup>c</sup>, R. Lindquist<sup>c</sup>, X. Tian<sup>c</sup>, J. C. Vickerman<sup>b</sup> <sup>a</sup> GC Image, LLC, PO Box 57403, Lincoln NE 68505, USA; \* Email: qtao@gcimage.com <sup>b</sup> Surface Analysis Research Centre, University of Manchester, 131 Princess Street, Manchester, UK <sup>o</sup> Computer Science & Engineering, University of Nebraska – Lincoln, Lincoln NE 68588-0115, USA · Goal: An efficient, intuitive, and powerful SIMS data visualization suite - Primary ion sources based on molecular clusters open the door to molecular depth analysis using SIMS - A three dimensional (3D) chemical description of a solid sample is intriguing Challenge: High demand on computing resources and visual presentations - A large number of analysis layers - A large number of pixels at each layer - High resolution mass spectrum at each pixel Approach: - A data compression scheme for rapid loading of the entire 3D data space Interactive views of 3D perspectives and 2D layers - Interactive color maps and visibility controls to reveal detailed structures Interactive views: 3D and 2D A 3D perspective view Three 2D orthogonal slices through the 3D space Y-Z Slice Plane X-Z Slice Plane X-Y Slice Plane Interactive 3D GUI **Interactive Color Map** Selected Ion Color Map Color Map Selected Ion Intensity Space: A customized color space - Computes selected ion count on user-specified ion ranges A controllable log-exponential value-to-color mapping function - Supports the combination of multiple ranges for various Supports real-time interactive adjustment allowing the human purposes eye to distinguish many more distinct gradations in 3D data Remove interferences Reveal regions of interest space Classify the data points Cold-Hot Color Space Noise TIC - Noise Organic Material Grid Log Extreme Linear Exponential Exponential Extreme Loa Interactive Visibility Control **Future Work** Data Point Visibility •Multiple Visual Maps Filter data points based on their intensities to reveal detailed 3D TIC map: total intensity count (TIC) at each data point structures (i.e., the sum of intensities in the entire spectrum of each point) - An intensity space is defined by the maximum and minimum intensities - SIC map: selected ion count (SIC) at each data point A user-specified threshold controls the percentage of the visible (i.e., the intensity at a specific ion range of interest) intensity space - ROI map: region of interest (ROI) in the entire data space such Supports real-time interactive adjustment as a "Cell Map" that indicates the points inside a cell Multiple 3D Visuals: show multiple scalar maps simultaneously such as TIC and SIC control various 3D visuals including different shapes, sizes and colors 100% intensity space 90% intensity space 80% intensity space

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